



CHARACTER NAME _____ PLAYER _____

CLASS _____ LEVEL _____ RACE _____

SIZE _____ GENDER _____ HEIGHT _____ WEIGHT _____ EYES _____ HAIR _____ AGE _____ SKIN _____

ABILITIES	Ability Score	Ability Modifier	Temporary Score	Temporary Modifier
STR STRENGTH				
DEX DEXTERITY				
VIT VITALITY:				
INT INTELLIGENCE				
WIL WILLPOWER				
CHA CHARISMA				

HP
Hit Points

TOTAL Current HP

AC
Armor Class

TOTAL = 10 + + + + + +

Armor Bonus Shield Bonus Dex Modifier Size Modifier Misc Bonus Armor Penalty

SPEED

INITIATIVE
Modifier

TOTAL = +

Dex Modifier Misc-Modifier

Cross Class	SKILLS					Max Ranks	/
	Skill Name	Key Ability	Skill Modifier	Ability Modifier	Ranks	Misc Modifier	
	Air Magic	Wit	=	+	+		
	Acrobatics	Dex	=	+	+		
	Athletics	Dex	=	+	+		
	Disguise	Cha	=	+	+		
	Earth Magic	Wit	=	+	+		
	Fire Magic	Wit	=	+	+		
	Intimidate	Cha	=	+	+		
	Lockpicking	Dex	=	+	+		
	Necromancy	Wit	=	+	+		
	Perception	Wit	=	+	+		
	Persuasion	Cha	=	+	+		
	Ride	Dex	=	+	+		
	Set Traps	Int	=	+	+		
	Sneaking	Dex	=	+	+		
	Spellcraft	Int	=	+	+		
	Stealing	Dex	=	+	+		
	Water Magic	Wit	=	+	+		
			=	+	+		
			=	+	+		
			=	+	+		
			=	+	+		
			=	+	+		

SAVING THROWS

FORTITUDE
(CONSTITUTION)

TOTAL = + + +

REFLEX
(DEXTERITY)

TOTAL = + + +

MIND
(WILLPOWER)

TOTAL = + + +

Base Save Ability Modifier Misc Modifier Temp Modifier

Saving Throw Conditional Modifiers:

ATTACK

MELEE

TOTAL = + + +

RANGED

TOTAL = + + +

Base Attack Bonus Str Modifier Size Modifier Misc Modifier

WEAPON	TOTAL ATTACK BONUS	DAMAGE	MAGIC

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WEAPON	TOTAL ATTACK BONUS	DAMAGE	MAGIC

ARMOR / PROTECTIVE ITEM	TYPE	AC BONUS	MAGIC

ARMOR / PROTECTIVE ITEM	TYPE	AC BONUS	MAGIC

ARMOR / PROTECTIVE ITEM	TYPE	AC BONUS	MAGIC

Mana

TOTAL = Current Mana

NOTES / PORTRAIT

EXPERIENCE POINTS

[illegible][illegible]